American Ranch Horse Association Ranch Reining Score Sheet

MANEUVER SCORES -11/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +11/2 Excellent

Class Name:

1/2 Point Penalties:

- A. Failure to remain more the 20 ft from fence when stopping or doing a rollback
- B. In run to end, failure to change leads by 1 stride
- C. Starting a lope departure at a jog or exiting rollbacks up to 2 strides
- D. Delaying lead change by 1 stride
- E. Over or under spinning by 1/8 of a turn

1 point Penalties

- A. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See RuleBook
- B. Over or under spinning by 1/4 turn
- C. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver
- **2** Point Penalties
- A. Break of gait
- B. During the run around the end of arena, failure to
- D. Failure to go beyond markers
- E. Freezing up in spins or rollbacks
- Change leads beyond half way around C. Jogging beyond 2 strides, but less than 1/2 circle
- F. On trot in patterns, loping before reaching the center of arena and failure to stop before excuting a lope departure.

- **5** Point Penalties
- A. Spurring in front of the cinch
- B. Use of free hand to instill fear or praise
- C. Holding Saddle with free hand
- D. Kicking Out

B. Anticipated stops

D. Wringing of tail

C.

Uncontrollable speed

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Inclusion of additional maneuvers ie: backing ie: Backing more than 2 strides or turning more than 1/4.
- I. More than 1 finger between reins or more than 1 or more than 1 hand on reins except on JR. horse when ridden in snaffle or bosal.

G. Over spins of more than 1/4 turn

H. Fall to ground by horse or rider

- D. Equipment Failure when deemed unsafe. E. Balking or running away.
- J. Blatant disobedience. F. Jogging more than 1/2 circle or 1/2 length while starting K. Failure to trot in on trot-in pattern. a circle, circle, or executing rollback.

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Faults not to be considered disqualifications but should be scored according to severity: A. Crooked stops & backs

- E. Knocking over markers F. Failure to run pattern within markers
- Failure to go past markers on said pattern G.
- H. Opening mouth, raising head on stops and turns

Penalty Total **Total Score** Back # Penalty PLACING Score Total Score Penalty Back # PLACING Score Total Score Back # Penalty PLACING Score **Total Score** Back # Penalty PLACING Score

ARHA REV 2024